Evaluating a large class of Boolean circuits via algorithmic selfassembly of DNA strands

This talk will cover our recent theoretical and experimental work on designing and implementing a set of 356 self-assembling DNA strands, or single-stranded tiles, that implement any one of 2^44 6-bit Boolean circuits. The programmer first specifies a 6-bit input string encoded in a cylindrical-shaped DNA origami seed structure, then chooses a subset of 89 or more DNA tiles so that they begin attaching to the seed, selfassembling into a cylindrical nanotube lattice that evaluates a Boolean function as it grows. We show that this algorithmic growth process implements any one of a suite computations, such as bit copying, bit sorting, telling if an input string is a palindrome or represents a multiple of three in binary, randomised algorithms, cute patterns, leader election, and even simulation of the Turing-universal cellular automaton Rule 110. This work represents a significant increase in the complexity of algorithmic self-assembly systems that have been experimentally

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